

StereoVision Presents

AUBREY BLAZE 3D

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is a fictional 3D Video Game character created by 23-year-old game designer **PAUL RASPUSIL**. Aubrey is a raven-haired, fire and angel-tattooed heavy metal music playing adrenalin junky that gets off sexually every time she saves a victim in outrageously dangerous environments inhabited by terrifying, flesh-eating predators and other horrific creatures.

The huge commercial success of the first "Aubrey Blaze" Video Game, "DEEP SPACE DINOSAURS 3D" made Paul Raspusil instantly semi-wealthy beyond his expectations as a stoner/slacker playing video games all day and imagining original games in his head.



Paul now lives alone in a gadget-filled nerd's dream house on the cliffs of Santa Cruz. Except this nerd's house is filled with hot, sexy women auditioning to be the next Aubrey Blaze Adventure, "DEEP CAVERNS 3D" that Paul is in the midst of creating.



OLIVER ZIMMER, 35 year old CEO of OZGAMES, the company that owns the copyright on the Aubrey Blaze franchise, and has arranged this audition as a negotiating ploy against

Linda Brookes, who was Paul's model for Aubrey Blaze in the original video game, and whose agent is trying to renegotiate her deal for the sequel.

19-year-old **LINDA BROOKES** has Aubrey's spiky hair, some of her tattoos, and the aggressive, sexual attitude to match. Linda was Paul's discovery. He immortalized her in the video game and made her a celebrity. Linda is Paul's fantasy woman. He is hopelessly and unrequitedly in love with her.





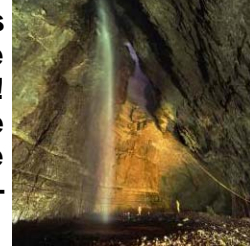
The third member of the video game design team is **SAMMY YANG**, Paul's 26-year-old friend and partner who translates Paul's limitless, grotesque, and some would say sick imagination into computer code that brings Paul's imaginary 3D worlds to life through computer animation.



It is in the surrealistic yet realistic world of Paul Raspusil's outrageous imagination that our movie opens, although the audience won't be sure then, or at other times during the movie, if the heart-pounding action, suspense, or bloodcurdling fear that's making them scream is happening to our characters, or only in Paul's macabre imagination.



The movie opens with Aubrey Blaze and us (as subjective camera), base-jumping into the dark, gaping mouth of a massive cave! Aubrey looks sexy as hell as we freefall above her down the abyss of an awesome limestone chasm carved by millions of years of cascading water.



Suddenly hundreds of wrinkle-lipped bats fly up at us in flinch-inducing 3D! With fangs bared, the sonar guided bats narrowly miss smashing into us! When the last fearsome bat barely avoids us we can see Aubrey's parachute opening below! But our parachute doesn't open! We freefall out of control past Aubrey toward pointed stalagmites on the cavern floor! As we plummet toward skewering impact, we see that the wet stalagmites are actually the dripping fangs of a monstrous cave creature that opens its mouth to swallow us alive!



That's when we hear Sammy asking what perils await inside the cave monster? Camera pulls rapidly out of Paul's eyes to reveal that everything we've seen has been in Paul's imagination for the "DEEP CAVERNS 3D" Video Game he's designing. Paul is sweating, beyond frustration. The new game isn't coming out well. He has no idea what perils await inside



the cave creature's mouth. He doesn't even know what the hell the damn cave creature is and how Aubrey defeats it!



Paul is upset that Oliver Zimmer is recasting Aubrey. Linda Brookes was his inspiration for the character. Paul is hopelessly in love with her. Images of Linda as Aubrey Blaze are all over his house, including the large, framed original cover art of his breakthrough Aubrey Blaze 3D Video Game triumph. Paul tries to find inspiration in his bong.



JOSH LINDER and **KEVIN STONE** are extreme athletes in their early twenties, best friends and adrenalin junkies who've shared dozens of risky adventures together, but whose paths in life are about to part. Josh has built a lucrative career as an extreme adventure photographer that allows him to indulge his perilous passions. Josh makes \$30,000 a month on his website from memberships alone. Kevin just graduated from college with a business degree and is about to start a sedentary career as a stockbroker with a major firm.



Josh is trying to convince Kevin to take at least six months off before chaining himself to a corporate desk and come with him for some last, great extreme adventures. Josh responds that what they're doing right now is extreme and adventurous enough for him. He doesn't know how he let Kevin talk him into street lugging down this steep, very curvy mountain road! It's totally illegal. If Kevin gets caught he could lose his job before he even starts it. Josh laughs and tells Kevin not to worry. Kevin is much more likely to plummet off a cliff and be killed!

But it's that enticement of intense, life-and-death danger that drives the competitive, daring side of Kevin's spirit, which is constantly battling his practical, cautious self who just wants to be rich and decadent. But today Kevin's audacious self is in charge.

Kevin and Josh lie on their backs on street lugers and begin the most dangerous of all gravity sports! We subjectively share Josh and Kevin's race down the twisting mountain road from various 3D points of view! From just above the asphalt, the lugers race at us and rocket past on either side! From the racers' POV speeding inches above the blur of pavement, we barely avoid obstacles and skid near the edges of cliffs while blasting faster and faster down the steep incline!



Suddenly a Logging Truck appears around a turn blaring its airhorn! To avoid being crushed beneath its huge tires Kevin has to use his entire body weight to swerve under the truck! He speeds out the other side between its rear tires! All the while Josh takes still photographs of Kevin's life-and-death exploit with a customized

helmet camera he triggers using his teeth, demonstrating why people pay membership fees to view and purchase Josh's death-defying imagery.

Their street luge race is a heart-pounding experience that causes the audience to share the adrenalin rush Kevin and Josh feel as they come to a stop halfway up a grassy hill where they laugh and high five each other! Kevin knows he'll never feel this kind of rush behind a desk. Josh has another reason why Kevin should take time off before starting his boring career. Josh has a trip planned to Brazil with his gorgeous girlfriend Carrie, who has a hot sister that might come along if Kevin comes too. Kevin just has to say the word and Josh will set it all up.



In Silicon Valley, Paul's "DEEP CAVERNS 3D: an Aubrey Blaze Adventure" video game is in trouble. **OLIVER ZIMMER** has played the initial prototype and called a meeting with Paul and Sammy. The Audrey Blaze franchise is important to his company and Oliver is disappointed with their first pass at the sequel. He loves Paul's innovative imagination and Sammy's talent to digitally animate the caving action, but Oliver thinks the game is too fanciful and not edgy enough for today's market. He wants more realism to the game.

Oliver saw a National Geographic special on caves in Brazil that was spectacular. The real cave creatures, Troglobites that never see the sun, can be embellished to create creatures for the game that are not just scary, but plausible evolutionary mutations of actual creatures. Oliver wants Paul and Sammy to go to Brazil immediately. He's hired a guide for them; an expert who knows those caves better than anyone alive.



Paul shoots Oliver a look. He doesn't want to cram his body through narrow squeezes in dark caves. He's claustrophobic. Paul argues that his imagination is more than enough to create the game. Oliver disagrees. Nothing can inspire and stimulate the imagination like reality. There is no better way for Paul to understand the fearful emotions he wants game players to experience when fighting for their virtual lives in the depths of a death-cave.

Sammy argues that Paul didn't explore outer space before designing his last Video Game, so there's no need for them to go spelunking in Brazil for this one. But when Oliver informs him that Linda Brookes will be going to Brazil with him and Sammy, Paul's adamant refusal wanes. Oliver says that he's agreed to rehire Linda on her terms, but only if she experiences what it's really like to be in deep caves, so she'll be able to act more convincingly in front of the green screen. In fact, Oliver wants Sammy to video Linda on location, and everything else in the caves to use as plates for the video game.



Paul finally relents and agrees to go. Oliver excitedly assures him these caves will be perfect for their video game. A year ago four people actually disappeared down there and were never found again. What better place to set "DEEP CAVERNS 3D" than in those caves?

Paul immediately changes his mind back. He's not going in caves where people disappeared! Oliver assures him that there's nothing to worry about. Antonio Barerra, the guide he's hired, led the rescue team to save those people. But he didn't save them, did he? Doesn't matter, says Oliver, because now he knows those caves better than anyone else alive. Oliver slaps Paul on the back and encourages him to enjoy Brazil with Linda, then design him a 3D Caving Video Game that's realistic, engrossing and utterly terrifying!



In his home overlooking the Pacific Ocean, Paul grooms himself obsessively, nervously preparing for **LINDA BROOKES** to come over for dinner. When he opens the door and sees her looking sexy and untamed, Paul instantly changes personality. He becomes the confident genius who created Aubrey Blaze and made Linda Brookes into a Video Game and Internet superstar.

At dinner Linda and Paul share their fears about the upcoming cave research trip, but then repress them beneath their wine soaked excitement about spending the first week of training at The Hotel Tropical de Manaus at the edge of the Amazon Rain Forest on the banks of the Negra River near the “very Brazilian” Ponta Negra Beach.



The thought of spending a week at the largest luxury resort in Brazil turns them both on. As Linda chatters excitedly, Paul is distracted by comparing her incredible body to the framed artwork of “Aubrey Blaze” on the wall behind her. Aubrey is a cross between Raquel Welsh in “One Million Years BC” and Jane Fonda in “Barbarella”, only with spiked hair and tattoos. In the Video Game, Linda’s already amazing breasts were digitally enhanced in 3D, stimulating millions of teenage boys to buy the Aubrey Blaze game.



Linda catches Paul staring at her breasts. Paul awkwardly apologizes, but Linda isn’t bothered. In fact it excites her. Linda takes Paul by the hand and leads him out to the pool and Jacuzzi. Linda tells Paul how grateful she is that he fought for her to be in his next game. Her appreciation evolves into seduction. Paul’s appreciation evolves into the most instantaneous erection and impending ejaculation he’s ever had. Linda recognizes his approaching premature pleasure and immediately pulls Paul, fully dressed, into the cold pool.



Paul’s potential problem quickly abates, and as they rip each other’s clothes off, Paul experiences the giddy fulfillment of his every fantasy about Linda, underwater and in the bubbling Jacuzzi. Paul closes his eyes in pleasure. But when he opens them to gaze at Linda, she morphs into the digital Aubrey Blaze who screams, but not in passion. She flings Paul off her body with super-human strength and pulls out her knife to protect him from the devilish creature about to attack him!

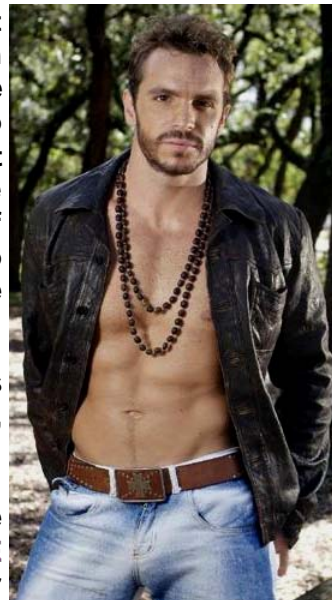
Paul recoils and nearly falls out of his chair at the dinner table. Linda stops speaking about Brazil and asks Paul if he’s alright. Paul says he’s fine, but has to smooth down the napkin on his lap as his imagination snaps back to reality.





The Hotel Tropical de Manaus is at the edge of the Amazon Rain Forest. Antonio Barerra works the Hotel Tropical de Manaus. Antonio doesn't work for the hotel; he just works it there. If rich guests have a poker game, Antonio is in. If there are beautiful women, Antonio is in. The question is whether he can get out without getting caught.

Antonio Barerra is the quintessential lady's man and man's man. He consumes life, most especially women and danger, both for physical pleasure and personal enrichment.



Antonio excuses himself from a card game when he sees gorgeous, 23-year-old **CARRIE PALMER** and her attractive 21-year-old sister **NATALIE** walking down to the bar.

Carrie earned her masters degree in anthropology. She loves nature and believes strongly in Darwinian survival-of-the-fittest evolution. Natalie Palmer is studying to be a nurse and equally loves nature, but believes that evolution is not the random result of survival of the fittest, but all part of God's divine, mysterious plan.

And Natalie coming to Brazil is all part of Carrie's mysterious plan for convincing Josh that she's the perfect woman for him. She not only intends to take Kevin's place as Josh's extreme adventure buddy, she plans to add extreme sex into the action.



Natalie is excited about exploring the Amazon, but she's uncomfortable staying in the same room with Kevin. Natalie admits that Kevin is sexy and nice and fun and interesting, but Natalie is old fashioned... to a degree. She's okay with premarital sex, as long as the marital part is on the horizon.



Antonio approaches in time to hear the words "premarital sex" and charismatically ingratiates himself into the conversation.

After checking in, Josh asks Kevin about his budding relationship with Natalie. Kevin assures Josh he isn't looking for a relationship. Josh assures Kevin that if he wants to get laid, he'd better at least pretend to. Taking pictures of the resort through his telephoto lens, Josh sees Carrie and Natalie laughing intimately with Antonio. Josh recognizes him. Antonio Barerra is one of the most famous cavers in the world. He was part of a team that set the cave depth record of 6,822 feet.



The video game team of Paul, Linda and Sammy check in to the Hotel Tropical de Manaus, then meet up with their guide Antonio. They recognize Josh, Kevin, Carrie and Natalie as having come on the same flight. As soon as Antonio sees Linda, her raven hair streaked with crimson today, he hones in on her like a bat with sensitive sonar.



Paul has to fight to get Antonio's attention, then



asks him about their spelunking training and cave trip. Antonio says that he will get them outfitted in

the morning, then offers to give Linda a personal lesson that evening as women tend to need specialized training. Linda would love Antonio's personal attention. Paul is jealous but remains professional.



Josh also recognizes Linda as Aubrey Blaze. As a compulsive Video Game player, Josh is instantly excited by the fantasy of Linda/Aubrey being there in the flesh, and his attention drifts away from Carrie. Josh overhears the caving conversation with Antonio and interrupts, introducing himself to Linda as the extreme action photographer Joshua Linder. Josh is slightly humiliated that Linda has never heard of him. Undaunted, he asks if he and his friends might join



them on their caving expedition. He'll gladly pay Antonio whatever he wants within reason, or even if his fee is slightly unreasonable.



Antonio is always open to making more money and is ready to discuss the proposition, but Paul cuts him off and directs his frustration at Josh. They already have a photographer, Sammy! And Mr. Barerra has been hired privately! Poaching another man's girl... er guide, is not acceptable! Not acceptable at all! Josh apologizes and walks away, still gazing back at Linda/Aubrey Blaze.





The next morning Josh, Carrie, Kevin and Natalie start the day scuba diving. The underwater beauty is breathtaking in 3D as they encounter brightly colored schools of fish. As they suspensefully explore the skeleton of a shipwreck, a giant moray eel thrusts forward scaring Natalie half to death!



That afternoon the foursome goes to Iguazu Falls, one of the most beautiful place on Earth. Carrie and Natalie are nervous and excited as they hang-glide from the top of the falls hooked in tandem to Josh and Kevin.

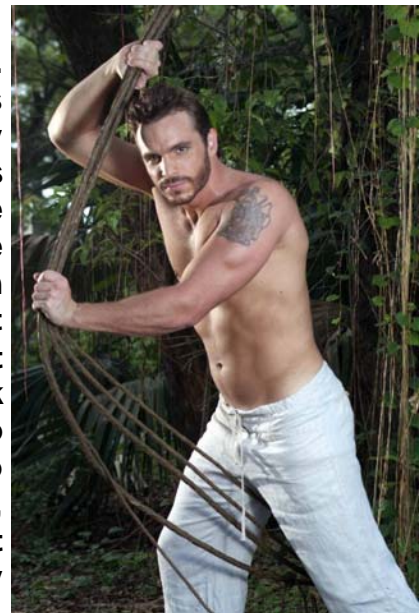


Paul, Linda and Sammy go with Antonio to be outfitted for their cave expedition. Antonio shows them the latest high-tech gadgets including underwater rebreathers that recirculates exhaled carbon dioxide, and devices worn near the base of the spine that will record body movement as they descend through the cave system, then reverse the sequence to provide a detailed map back out.



Linda tries on the wetsuit Antonio gives her. It may be warm and functional in the cold, wet caves, but it's far from flattering. Linda puts on her "Aubrey Blaze" wetsuit and models it. The silver latex suit clings tightly to every curve of her body. Linda says matter of factly, "It's my boobs in 3D that sell these games. I'll wear that ugly one when we're not filming, but when the camera rolls, I need to wear this one."

Before starting their training. Antonio informs Paul that it's going to cost them more money than originally negotiated. This equipment is more expensive than he anticipated, and they're going to need more training than he thought. Paul says they can't pay any more. They don't have it in their budget and can't go back to their boss. Antonio offers to do it for 25% ownership of the Video Game. Paul tells him he's crazy, no way. Antonio tells Paul that the excursion is off unless they sweeten his deal.





That night back at the hotel, Paul and Sammy get drunk. Paul bitches about Antonio, who's probably seducing Linda right now. Sammy tries to encourage Paul that maybe Antonio will accept Linda's amiability instead of more money or ownership. That just makes Paul feel even worse. It's then that fate intervenes when Josh approaches Paul again about going caving with them.



Paul asks if Josh is willing to pay the extra money Antonio is demanding, plus the cost of their own equipment? Yes, absolutely, whatever amount it is, on one condition. Paul wants to be a character in the Video Game with Aubrey Blaze. Even if he gets killed off, it doesn't matter, as long as he's in the game. Paul accepts Josh's terms and shakes his hand, then rushes off to tell Antonio that he has a deal, and drag Linda away from him before she pays Antonio a carnal premium more priceless than money.



Josh tells Kevin, Carrie and Natalie about the cave exploration with Antonio and the video game people. How cool is that? Carrie and Natalie don't think it's cool at all. They're looking forward to massages and spa treatments, not dirty caves. Josh says that's fine, they can stay and do those thing. Josh and Kevin will go without them.

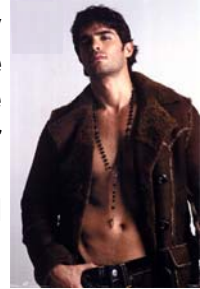


But there's no way Carrie is going to let Josh go with Linda "Aubrey Blaze" Brookes instead of her. Natalie doesn't want to go climbing through dark, wet caves. Then Kevin invites her to come with him. He likes her, and who knows, this could make a great, "How'd you meet mom?" story to tell their kids some day. And they'd be immortalized in a Video Game. Natalie ponders Kevin's sincerity a moment. There are still five days before the cave trek. She'll think about it and decide by then.





Frustrated from having Linda dragged away from him by Paul, Antonio goes to visit one of his many lovers. She's excited to see him, but frightened that her drug smuggler boyfriend could come back at any minute. Antonio doesn't care. He's horny and will make it quick.



But Antonio is not quick enough. Her boyfriend does return! His bodyguards chase Antonio through the streets of Brazil. The chase ends in a construction site filled with building materials that Antonio and the bodyguards use as makeshift weapons in a 3D projectiles fight with pipes, poles and nails from a nail gun shooting off of the screen! Antonio wins the fight and barely escapes with his life.



Antonio rushes back to the resort and wakes Paul up in the middle of the night. He'll take the deal, but they have to leave immediately! What about their training? They'll train as they go! But the photographer and his friends, Paul made a deal. If they want to come along they'll have to get ready right now!

Josh is up and ready to go. Carrie is determined to keep up with him. Kevin tells Natalie she doesn't have 5 days to decide. Is she coming with him or not?



Dawn on the Amazon is primitive and passionate. Life teems with alligators and pink dolphin, monkeys and anaconda.



Antonio steers the fully equipped river boat with 7 passengers on board: Paul, Linda and Sammy; Josh, Carrie, Kevin and Natalie. The relationship dynamics among the group also teems with life: Mounting passion between Antonio and Linda with Paul caught in the sizzling crossfire... Kevin and Natalie falling in love... Competition raging between Carrie and Linda with Josh as their target... Kevin advises Josh to stop hitting on Linda while he's with Carrie, saying that if Josh doesn't stop thinking with his dick, Karma will catch up and bite him.

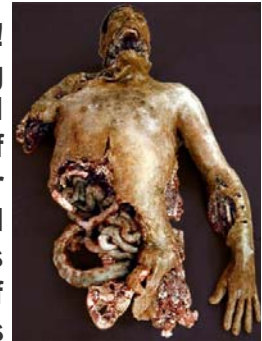


They stop and fish for piranha, catching several of them with a simple stick, string, and bloody meat attached to a hook. Sammy videos Linda in her bikini laughing as Antonio takes a live piranha off her hook and thrusts its open mouth in Paul's face. Paul flinches and is not amused. He stares down Antonio, then grabs Linda by the hand and takes her to the stern where he reminds her in no uncertain terms that he's running this show and that her fate is in his hands. Josh backs up to take a picture of Antonio holding the Piranha and accidentally knocks Paul and Linda into the piranha-filled river!



Paul screams as Piranha start ripping him into more pieces of bloody meat to devour! Everyone rushes to the stern to help Paul and Linda back in the boat when suddenly all the piranha scatter as a gigantic piranha the size of a great white shark surfaces behind them, its mouth open wide, its massive, sharp teeth ready to tear them to pieces!

The others scream a warning! Paul turns and sees the attacking creature behind them! Paul heroically shoves Linda out of harms way, but it's too late for



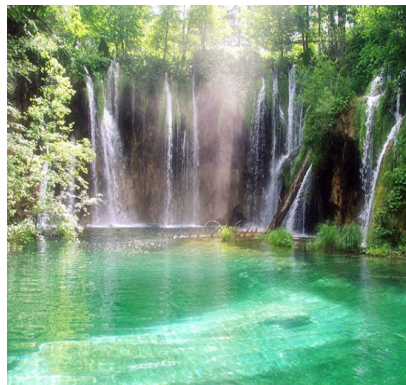
him! The jaws of the huge piranha bite down on him and tear off the entire lower half of Paul's body! The creature dives below the surface to feast on its catch! They get what's left of Paul's eviscerated torso back on the boat! Paul's mouth is frozen in a horrific scream!

Linda is hysterical and throws her arms around Antonio. But she's hysterical with laughter, not dread! Suddenly we are back in the moment when Antonio thrust the open-mouthed piranha at Paul's face, revealing that once again what we experienced was the sick, macabre insanity of Paul's powerful imagination. Upset by Linda laughing at him, Paul walks away mad at himself for flinching.

Sammy is just plain mad. His mild manners disappear as he grabs Paul, intent on bringing him back to his senses. This trip is about their video game and their careers! Paul has got to get his head out of his ass and allow the relationship between Linda and Antonio to develop. Antonio is a great character for their video game. So are four tourists. Paul needs to keep his eye on the prize. At this stage of development it's all about Aubrey Blaze and the people she's going to rescue. Sammy will tape and digitize everything. After that the only thing that matters is Paul's imagination. Paul tells Sammy not to worry. His imagination is definitely in full gear.



The cave entrance looms before them. Behind them is a waterfall spilling into a jungle lagoon. Carrie and Natalie can't wait to strip out of their sweaty clothes and dive in, but first they ask Antonio if there are any piranha or alligators in it. Antonio explains that this lagoon drains underground to form part of the subterranean river that carved the limestone into this intricate cave system spreading out for hundreds of miles beneath them. There are no Piranha or alligators.



Before Linda and Antonio can join Carrie, Natalie, Josh and Kevin in a skinny dip in the lagoon, Sammy stops them and asserts himself with the authority of a first AD. Paul would like them both for a production meeting before they get naked. And Sammy has a release for Antonio to sign.



In the lagoon, Carrie swims off with Josh, leaving Natalie naked with Kevin, who can't take his eyes off her. Natalie looks beautiful against the water fall with her hair wet and dripping. Kevin kisses her. Natalie resists at first, then lets herself go, but keeps her foot near the break.

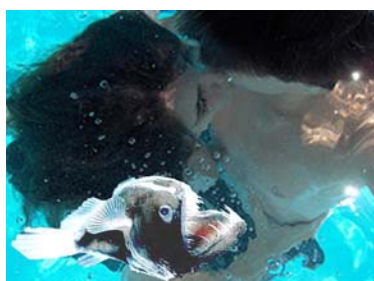


Her sister Carrie has her foot on the gas. Carrie is all over Josh above and underwater near the waterfall, but Josh has a different urge he can't resist. He swims to the base of the waterfall and climbs up, an amazing trek in 3D. Once at the top of the waterfall, Josh dives off the cliff, splashing back into the lagoon.



Underwater, a primordial-looking piranha devours the remains of fish! It turns in the direction of the vibrations, drops bones from its mouth and swims that way, initiating suspense and tension that will make women squirm and men cross their legs!

Natalie finally puts the brakes on with Kevin. She loves the direction they're going in, but wants to wait a little longer before they get there. Kevin helps Natalie out of the lagoon just before the piranha reaches them.



Carrie and Josh aren't so lucky. Especially not Josh. They are passionately kissing underwater when the Piranha bites the first body part it sees dangling like bait! Josh screams, reflexively grabbing for his attacker and latching onto its scaly body with a powerful grip! Carrie tries to help Josh get the piranha's teeth out of his flesh! The piranha finally releases its grip on Josh's dick and he's able to fling it away and onto the rocks!

Josh is in pain as Carrie helps him out of the water. The piranha flops on the rocks back toward the water! Josh almost steps on it as he holds his bleeding dick! The piranha lurches toward his toes! Carrie picks up a rock and slams it down on the wriggling fish, barely missing Josh's big toe as she crushes it!



By the campfire near the cave entrance, Josh winces in pain and cringes with embarrassment as Natalie, a nursing student, delicately salves and bandages his wounds. Kevin privately reminds Josh that he warned him his karma would come back to bite him.

Antonio examines the dead piranha-like fish. It's fins are oversized and there's an appendage at the ends that almost looks like claws. He's never seen one quite like this and has no idea how it got in the lagoon. Antonio asks Josh if he's healthy enough to trek into the cave. Josh assures everyone that he can play with pain and won't slow them down. After a slew of sick jokes at Josh's expense, everyone goes to sleep.



The descent starts at dawn with a montage as the eight cavers rappel down ropes into the spectacular cavern, then through caves and crevices to deeper caverns where underground rivers flow. They need to use facemasks and rebreathers to swim through some of the underwater caves, and squeeze through narrow, claustrophobia-inducing crevices.



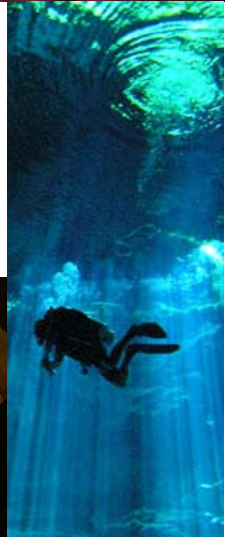
Sammy documents rock formations and cave life. Paul stores it all in his memory bank for creative consideration later on. Looking down an underwater crevice to an intersecting fissure too small for a person to swim through, Paul thinks he glimpses a creature feeding on what looks like a rodent carcass, but only for an instant.



When they ascend into a cavern at the far end of the underwater cave, Paul describes the creature he saw! Everyone is sure it was just in Paul's imagination, but Paul isn't sure if he imagined it or not.



Neither are we.



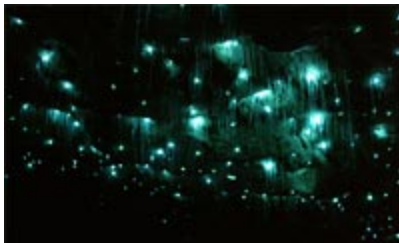


They stop to rest, eat and shoot some “Aubrey Blaze” video plates. Sammy assembles a prop weapon that emits bursts of harmless laser light to track the weapon’s trajectory. Linda asks what she should imagine Aubrey shooting at. Paul describes a fictional creature inspired by that fish/bat thing he either saw or imagined.

Antonio shares his expert knowledge about these caves with Josh, Kevin, Carrie and Natalie, flirting mostly with Carrie and Natalie. Carrie is so engrossed by Antonio she doesn’t notice the lizard-like creature crawling up her leg! Living without sunlight has influenced its evolution in a number of ways. It has no eyes, has lost most of its pigmentation, and its appendages have become elongated to help it feel around in the dark. Two of them touch Carrie’s face! She screams and swats it off! What the hell was that?!



Antonio tells her it’s a form of blind salamander. The dark, isolated caves are natural laboratories for evolution. Animals that live exclusively below the earth’s surface often become so specialized that they cannot exist anywhere else.



He tells them to turn off their lights. In the darkness the ceiling of the cavern becomes a galaxy of stars. They’re glowworms. They excrete fishing lines of silk. Insects are drawn to the lights, trapped and eaten alive.

And watch out for the Snotties. Snotties are vast colonies of bacteria living in droplets of sulfuric acid hanging from the ceiling. The ceiling is alive with them and they’re deadly.



Natalie asks about the four people who disappeared down there last year. Antonio explains that they were paranoid survivalists who believed nuclear war was imminent and that the only way to survive it was down in these caves. When they never came out Antonio led a rescue party to find them, but never did.

Carrie and Natalie are ready to leave. They've gone deep enough. Josh and Kevin ask Antonio what lies ahead. A spectacular crystal cavern with stalactite and stalagmite formations unlike anything else on earth. Only a handful of people have ever seen it. The final decision is Paul's. Not wanting to look pathetic in front of Linda, Paul says, hell yeah, let's go on!

To get to the crystal cavern they have to rappel down another deep shaft and squeeze through some tight passageways, the last one submerged underwater, requiring the rebreathers again. The descent and trek ranges from adventurous to precarious to hazardous. The last leg through a maze of partially submerged caves is petrifying!



When there are only inches of space between the water and the roof of the cave they are able to keep their heads above water. When there isn't, they use their rebreathers. Submerged, Linda thinks she sees a creature like the one Paul described. Surfacing Linda complains



that Paul's wild imagination is so descriptive she's starting to imagine things too.

But then Kevin and Natalie see it also! The thing is real and it's aware that they're there! It's swimming after them! Suddenly another one appears! And a third! They start attacking from all sides! Antonio yells for them to hurry! The crystal cavern is just ahead!



Carrie is at the rear of the group with Josh, whose injury is slowing him down. One of the predators emits a horrific underwater shriek that echoes through the cave as it bites down on Carrie's thigh with its sharp, pointed teeth! Josh unsheathes his knife and stabs at it, cutting it once! Twice! It releases Carrie and surges fast at Josh with its mouth open emitting another horrific shriek! Josh impales it on his knife!



Antonio helps Linda, Paul and Sammy out of the water into the crystal cavern! Together they help Natalie and Kevin out! Kevin lights a flare and goes back in the water to rescue Josh and Carrie! Carrie's thigh is bleeding as the two remaining predators shriek and attack! Kevin uses the flare to fend them off while Josh helps Carrie out of the water! The others help him and then Kevin out to safety! The crystal cavern is spectacular, but no one notices or cares!

What were those things? Antonio doesn't know. How are they going to get back out with them in the water? They all just need to calm down. They're safe for now as long as they stay out of the water. They'll need to find another way out. Natalie works to stop the bleeding from Carrie's thigh and bandage it. Paul yells that he told them it wasn't his imagination!



As the group recovers from the harrowing attack, the audience sees something they don't: one, then two, then three of the creatures that attacked them rising to the surface of the water, then unfurling dragon-like wings from around their bony bodies. At the elbow of each wing are claws with three needle sharp talons! The creatures shake the water off their wings as more continue to surface!

Everyone hears the terrifying shrieks before they see the predators fly out of the water to attack in waves! They are blind, but seem to use other senses including bat-like sonar to hunt their prey! Everyone fights back with whatever weapons they can find: knives, tasers, hiking axes, flares!





Antonio yells for everyone to squeeze into the narrow shaft he's in front of, then they can block it off to keep the attacking predators out! Two creatures are between Paul, Linda and the shaft! Paul desperately shoots at them with Aubrey Blaze's prop laser weapon! The laser light is harmless, but the frequency the gun emits seems to disrupt their sonar guidance! They crash into the crystal walls! The effect was instantaneous, but was it permanent or just temporary?



Paul keeps firing as he and Linda are last to squeeze into the shaft ahead of Antonio, who swings his hiking axe at flying creatures, then uses the axe to break off a limestone stalagmite! He carries it to the opening, but before Antonio can wedge it in, a predator wraps its wings around Antonio's head to hold itself firmly in place while it tears at Antonio's eyes to blind him! Antonio screams and flails as Paul and Linda pull at the creature's wings to pry it off! Kevin uses his knife to stab the creature from the side and eventually they're able to pull it off Antonio's face and get him into the shaft, blocking it with the stalagmite!



The creatures can't get in, but their guide Antonio is blind and mortally wounded, and they're trapped in a tight shaft that may not lead anywhere! Kevin and Natalie are in front of the single file line so it is up to them to lead the way to find an open path and refuge! Kevin wraps a cloth around Antonio's eyes! He's badly injured and might not make it! Carrie is hurt and panicking! Linda yells at her to get a grip! The descending shaft finally opens into a small, deep cavern.



They help Antonio in. Natalie tries to treat him, but it's too little too late. Antonio dies. Now what? They're trapped half-a-mile underground without the one person who knew the way out! Sammy takes the device attached to the base of Antonio's spine that recorded his movements. They can use it to find their way back. Except they can't go back the way they came, Paul says! Those creatures are back there! They have to find another way out!



Josh suggests they follow the river. It will eventually empty into the ocean. But what about those things? They swim *and* they fly! They're like a sick mutation between piranha and bats!



Fear and panic spread through the group creating conflict and clashes! With Antonio dead who's going to lead them? Kevin and Josh have the most experience. Paul has the most creativity. Linda has the strongest will to live and the laser gun! It's a toy, a prop! Paul explains that those things that attacked them are blind and navigate the way bats do. The laser seemed to disrupt their sonar. The question is, if it works, for how long does the disruption last, and will it work underwater?

As they argue to decide where to go from here to escape this nightmare maze of terror, Carrie breaks down. Natalie leads her away from the group to comfort her. Emotions are running high. Natalie finds a place for them to sit down in semi-darkness. They hug and talk and try not to cry.

Natalie's hand touches something. She shines her flashlight over and screams! Natalie's flashlight beam has illuminated the rotted skeletal remains of one of the four survivalists who disappeared a year ago! It's like the scream-inducing shock that pervaded the audience when Richard Dreyfus found the skeleton in "Jaws"!



After the initial shock, everyone realizes the implications of this discovery. If this cavern is as far as the damn survivalists could make it, then how in hell are they gonna ever get out?

Natalie wonders how long he survived before he died. From his remains she surmises that he could have been alive for a long time. No one is sure if that's a hopeful sign, or that much more terrifying! Natalie determines that the others must have fed on his body. There are slices cut out of him by a knife. Everyone ponders the cannibalistic implications of that and avoids eye contact with one another.



As far as Sammy is concerned, the three women can start feeding on him right now. If this is where his life is going to end, he doesn't want to die a virgin. Hey, Sammy says, everyone reacts to panic and terror in their own way. Linda puts her arms around Sammy with genuine affection. If they don't find a way out, and she still has enough energy left, Linda promises to send Sammy out of this world in a blaze of .glory.

They can't stay here. Which way should they go? Before they go back in the water, Josh and Kevin go to explore a small "squeeze" they find in the cavern. If it leads anywhere they'll radio back for the others to follow.



They squeeze their way through on their feet, on their bellies, horizontally, vertically, and finally emerge in a small cavern. They separate to look for other ways out. Kevin finds a carabineer hammered into the rock floor with a nylon rope still attached to it. He follows the rope along the cavern floor to where it disappears under a large boulder. Josh rushes over. Kevin thinks the boulder was moved to this position by the survivalists and points to grooves scratched in the rock floor. He and Josh grab the boulder and muscle it a few inches, revealing that the nylon rope is hanging down through a fissure in the cavern floor. Kevin shines his flashlight

down and to his amazement sees another cavern beneath the one they're in. Their floor is its ceiling.



Josh rushes back to the opening they came through for better reception and radios the others to follow. Kevin is trying to move the boulder further by himself when an ear-piercing shriek that sounds like "Nooooo!" is followed immediately by a scream-triggering attack on Kevin from behind! Kevin can't get it off him! Josh sprints over and sees what looks like a woman on Kevin's back, but more resembles one of Paul's video-game cave creatures! Jeff grabs hold of her and with Kevin is able to get her off his back and pin her to the cavern floor! She's hysterical. They try to calm her down.



She's one of the survivalists who's been lost down there! How in hell did she survive? The others start emerging into the cavern and react with the same shock that this woman has somehow been able to live down here for almost a year!

Her name is Eleanor Clark. She is half insane and feral, a human animal who has remained alive through survivalist skills and pure animal instinct. Natalie, Linda and Carrie try to calm her and break through to her humanity. Eleanor's primal fear intensifies as the guys move the boulder off the open fissure.

Kevin lays on the cavern floor and aims his flashlight, telling the others what he sees. There's a waterfall flowing down a cavern wall into a pool. It could be a way out. Directly below the opening the nylon rope stops at the biggest mountain of guano he's ever seen. The entire mountain appears to be moving, covered by million of beetles feeding off the digested nutrients in the guano.





The camera angle shifts below revealing hundreds of sleeping bat-like creatures hanging upside-down on the cavern ceiling only feet from Kevin's face! Looking straight down Kevin can't see them. He climbs deeper into the hole. He moves his flashlight about. The creature closest to him stirs! In the cavern the guys listen to Kevin's describe the cavern while the girls are unable to calm Eleanor and have to hold still.



Kevin suddenly screams in agonizing pain! One of the predators has its wings wrapped around Kevin's head and tears at his eyes and face with its razor teeth and claws! The others try to get it off! More creatures awaken and fly up through the fissure! The first one attacks Sammy who was leaning over Kevin's shoulder!

Paul grabs the laser gun and fires at the attacking predators! Direct hits cause them to fly blindly into rock walls, but they also crash into some of our people who're unable to duck and dodge them and attack their accidental prey! Josh knifes the creature attacking Kevin, then goes after the one assaulting Sammy while the others desperately push the boulder back over the opening to keep more of the deadly predators out!

Suddenly Eleanor joins the fight with animalistic ferocity and a hunting rifle! She shoots at the winged invaders with skillful accuracy and little wasted ammunition! They fall to the cavern floor one after another! Eleanor aims at the creature attacking Carrie! She holds her fire afraid to hit Carrie, but the attack is so vicious she has no choice but to shoot! The bullet kills the creature, but passes through its body and hits Carrie! The boulder once again covers the fissure and the cavern is quiet except for crying and the frantic attempt to keep Kevin, Sammy and Carrie alive! Both of Kevin's eyes have been torn out and his face is shredded so badly that mercifully, he dies.



Linda comforts Sammy and jokes with him to stay alive so she can take his virginity. He says now would be a good time. Linda holds and caresses him, begging Sammy to hang on, but Sammy succumbs as well.

Carrie clings to life long enough to tell her sister and Josh how much she loves them. Josh is inconsolable that he got them all into this. Natalie tries desperately to treat her sister's gunshot wound, but can't save her life. Carrie passes away in Natalie's arms.

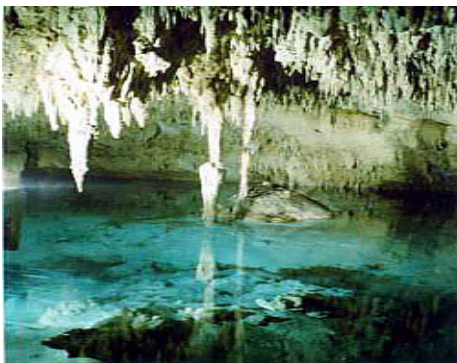


Only five of them are still alive, Paul, Linda, Josh, Natalie and Eleanor, who is distraught. The emotions generated in her by shooting Carrie accidentally seem to have brought forth Eleanor's humanity. She instructs the others to gather the dead creatures and follow her through a narrow fissure into another small cavern. It's filled with an arsenal of survival gear.

There are weapons, batteries and lights. There's Sterno and the brittle bones of the cooked bat-like predators. There's a small mound of guano she brought up from the cavern below teeming with beetles that she eats when hunting is scarce. Fresh water for drinking runs down one wall before it seeps into the cavern below.



Eleanor is sorry about their friends. Her friends died in a similar manner. At least the creatures they killed will provide them with food for a while. Linda doesn't know about the others, but she doesn't plan on staying here "for a while!" Linda turns her full attention to Josh and says she's depending on him to get them out of this. Even at this life-and-death moment, Paul is still bothered that Linda has turned to Josh instead of him.



Eleanor tells them that there might be a way out through the underground river in the lower cavern. It's partially salt water meaning it leads to the ocean. Paul asks how she knows it's saltwater. How was she able to get into the lower cavern to harvest the guano? Eleanor explains that the predators go out through the underground river to hunt at night and return just before dawn. She went down there while they were out.

Paul gets excited. That means the underground river is definitely a way out! Eleanor concurs. The creatures hunt in the depths of the ocean. They never surface. That's why no one above ground ever sees them. But there's no way through the river with them in it, and even if they were able to make it to the ocean, they could a mile below the surface!

Eleanor cooks a creature dinner while Paul spews a creative stream of consciousness about an escape plan. They have rebreathers, so putting the creatures aside for the moment, they could make it out through the river! If they're a mile down, the pressure could be deadly, so putting that aside for the moment, Paul goes back to addressing the deadly predators between them and the river. They have Eleanor's weapons. The laser beam definitely disrupts their sonar. They may have to fight their way out! There's too many to fight, Eleanor says.



Natalie has dissected one and concludes that the creatures are deaf as well as blind. They seem to have a highly evolved olfactory system though. If the laser does indeed knock out their sonar, their sense of smell would be their only way to locate their prey. Unless they fly into us, Josh says, the way they did Carrie. Not if our scent repels them, Paul says. Linda mocks him. Yeah, right! We're eating one, but obviously we smell like food to them!



Paul did research on bats for the video game. Like other animals, they avoid their own feces. He was planning to use that fact as the basis for an Aubrey Blaze weapon. All they have to do is cover their bodies with bat-like creatures' guano and climb down the rope to the river. They wouldn't see them or smell them. Yeah, and what happens when they get wet and the guano washes off? Paul will worry about that later. At least this way they'll be able to reach the river and have a chance. It's better than staying trapped where they are.

Linda points out another flaw in Paul's logic. How can they disrupt the sonar of all those predators simultaneously with just one laser? Paul says he has an idea and goes to break off clusters crystal from the cavern. They'll need to climb down to the lower cavern while the predators are out feeding.



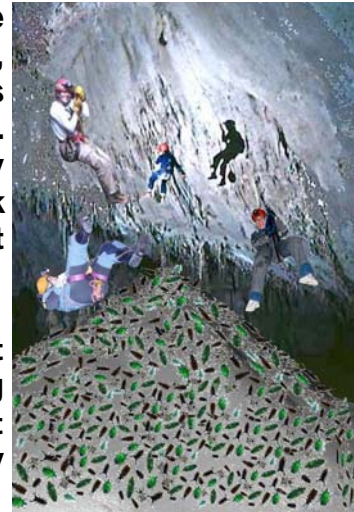
The survivors have gathered at the boulder with all their supplies and prepare to follow Paul's imaginative escape plan, or die trying, which is the more likely result. They hammer four more pitons into rock and attach rappelling ropes. They carefully slide the boulder aside and hear the ominous sound of thousand of beating wings as the creatures soar down from the ceiling and slice into the river to begin their hunt.

When the last flying predators hit the water, Paul lowers Sammy's video camera into the cavern to scan for remaining creatures. He sees at least ten of them still hanging from the ceiling! Eleanor says they're pregnant females. They definitely don't want to wake them up and piss them off.

They carefully lower the four rappelling ropes into the cavern so that the ends hover just above the mound of beetle-covered guano. With weapons slung over their shoulders, Paul, Eleanor, Josh, Linda and Natalie start their simultaneous, silent and suspenseful descent into the cavern below.

None of them realize that one of the Pitons has gradually started to pull loose from the rock!

They stop their suspense-filled descent above the top of the twenty-foot-tall mountain of beetle-infested, quicksand-textured guano and start covering their bodies with it, having to brush skittering beetles off as they do. When they finish applying their scent camouflage, they start pushing each other's bodies so that they swing back and forth on their ropes to gain enough momentum to fast-rappel beyond the mountain of quicksand guano!



Up on the ceiling, pregnant predators stir as the swinging increases! The predators may not be able to smell them now, but they might still sense them with sonar!



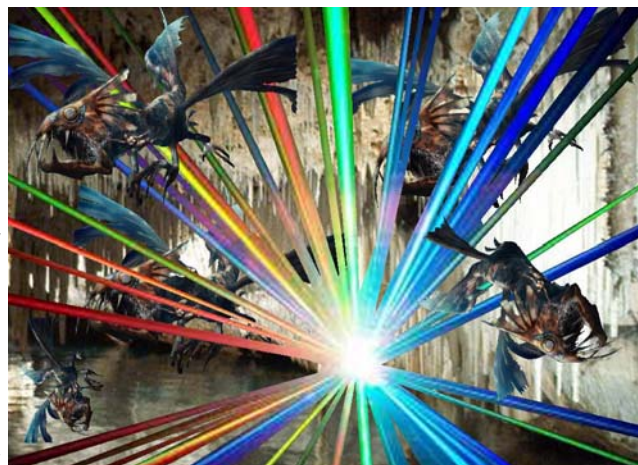
The wobbly piton in the cavern above is about to pull loose!

Paul is the first one to make it safely off the rope, followed by Eleanor. Josh tries to help Linda by pushing her harder toward the edge, but Linda's piton pulls loose from the rock above and Linda plummets screaming into a ten-foot-deep section of beetle-infested quicksand! Josh and Natalie immediately swing themselves toward Linda to reach her before she sinks beneath the guano! Beetles crawl on Linda's face!



Linda's frantic flailing and the action of the desperate rescue attempt awakens the creatures! They drop off the rock ceiling and start circling their cavern to pinpoint the invaders! Linda screams just before she submerges under the guano with beetles crawling in her nose and mouth! Josh is able to grab Linda's loosened rope and pulls it, handing a section to Natalie so she can pull too!

The predators locate their prey! Shrieking, they attack! Eleanor shoots at them with her rifle while Paul desperately affixes a multi-faceted cluster of cave crystals to the end of his prop laser weapon! Eleanor shoots several predators! Paul fires the laser gun! The beam refracts within the crystal's facets, then surge out as multiple laser beams shooting in all directions! Paul sweeps the starburst of laser beams throughout the cavern and successfully disrupts all their attackers' sonar!



Josh and Natalie finally pull Linda out of the guano quicksand and desperately brush beetles off her face and body! Josh whips the loose end of Linda's rope to Paul and Eleanor who use it to pull them all away from the guano mountain until they can drop off the rope to the cavern floor!

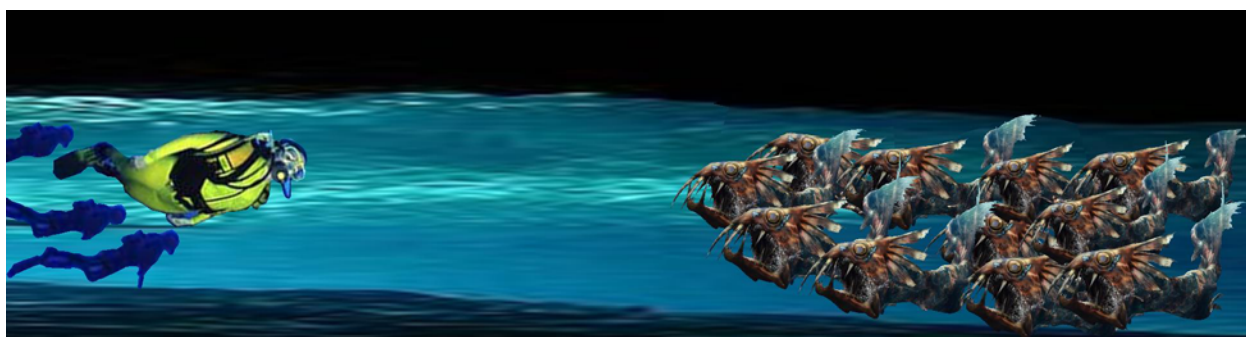
The creatures are crisscrossing the cavern in a shrieking cacophony of blind, chaotic aggression! Whenever one flies near them, Eleanor shoots it down. The others shoulder their rifles as well and fire! Soon all of the predators are dead or dying. Hiding in the cave's recesses they calm Linda down.



Paul asks Eleanor how long before the colony usually comes back. Two hours give or take! Paul calculates that means at most they swim a half-hour out to the ocean and a half-hour back, assuming about an hour for feeding! They can either wait for the colony to come back and try to sneak out behind them without getting attacked, or hit the river right now and hope to find a dry place to hide in before encountering them in the water!

If they wait, they can't be sure the last creatures will be out of the water before they go into it? If they go now they could only have as little as fifteen minutes to find dry sanctuary before the creatures start returning! But what if they can't find a dry place to hide in time? The more time they waste talking about it, the less time they'll have to find one! Linda agrees with Paul and hugs him. She's come to believe that if anyone can get them out of there it's Paul. Paul can't believe that his fantasy about Linda falling for him may finally become a reality, but now he may not live long enough to enjoy it. Paul's motivation to get out alive is now stronger than ever! They attach their rebreathers and enter the river!

The underwater suspense intensifies the longer they swim unable to find a dry place to hide! Suspense escalates further when we start intercutting the swimming swarm of predators returning from the ocean hunt! The riveting intercutting becomes faster and faster as the distance between our people and the predatory onslaught approaching them narrows!





Finally Josh finds a narrow fracture in the tunnel ceiling and they start boosting each other up and pulling each other into it! In the struggle Linda loses her rebreather! Paul is the last one in the water when the first wave of predators appears! The others pull Paul desperately, but he's stuck! The sonar of the bat-like creatures at the front of the swimming swarm senses something ahead! Paul fires his laser gun through the crystal and multiple beams disburse throughout the cave! When beams hit the creatures at the front of the swarm they start chaotically crashing into each other and the tunnel walls!

Paul gets pulled out of the water just in time before predators crash into his body, but he drops the laser gun! It sinks to the bottom of the tunnel. Creatures with operative sonar converge on the moving object ready to attack, but quickly realize that it's inanimate and keep swimming toward the cavern. But the ones Paul hit with laser beams remain there swimming back and forth in agitated confusion like frenzied sentries blocking our people's aquatic escape route to the ocean, and the retrieval of Paul's laser weapon!



They have no choice but to follow the dry cave system they're in and hope they can either find a way out, or a way back into the river at a point closer to the ocean. Trekking through narrow tunnels and small caverns they try to stay as parallel to the river as possible. They reach a split where they can go up or down. Some instinctively want to go up. But Paul says the

river flows downward and their best chance of escape is to get back in it for the most direct route to the ocean. But Linda has lost her rebreather. Paul says she can buddy breath with him. They all agree to follow Paul into the cave angling downward!



They eventually reach a small cavern and hear the rush of the underground river beneath them! Natalie runs in the direction the sound is coming from and point her light back momentarily to help guide the others. Natalie screams when burning pain surges through her face and body! Natalie has run into a mucousy curtain of giant hanging Snottites that envelop her body with gluey tentacles that eat through her wetsuit and flesh with sulfuric acid as they retract and raise Natalie upwards like a trapped insect about to be devoured alive!





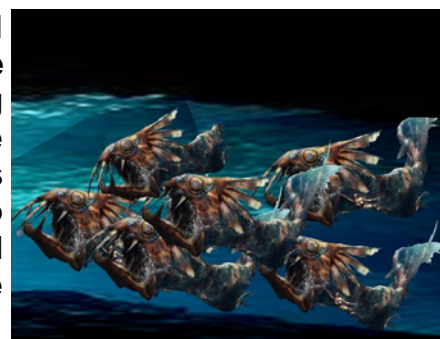
The others try to free Natalie from her excruciating entanglement without getting caught in the snares themselves! They throw Natalie a rope! She desperately reaches for it but her hands are too badly burned by the sulfuric acid to hold onto it! Eleanor fires her rifle at the top of the sinuous tentacles, but can't sever them from the ceiling! Natalie is pulled deeper into the miasma of mucousy membranes near the ceiling of the cave. She's being eaten alive! When it's clear that they can't save her, Eleanor aims her rifle and shoots Natalie through the heart, mercifully putting an end to her suffering.



The four survivors have to regroup if they hope to escape alive. They have to find the fissure leading back to the river and swim to the ocean before the predators return to feed again. Paul, Linda, Josh and Eleanor rappel down the fissure to the river that surges with salt water. The four wish each other good luck and punch fists, then put on what's left of their underwater gear and dive into the river. Paul and Linda swim as fast as their depleted energy and sharing his rebreather will let them.



Suddenly up ahead, Paul sees a swarm of the creatures swimming toward them through the narrow cave! There's nowhere to hide! No escape! In his panic Paul neglects sharing the rebreather with Linda!



Linda is rapidly running out of air and has to grab the rebreather from Paul's mouth and put it in hers. Her action snaps Paul back to reality. What he imagined were creatures are actually a school of fish, which means they're near the ocean! And then they see it! Sunlight from above shines through the cave opening!



They swim toward the light and emerge from the darkness of the death cave into the light blue of the Pacific Ocean teeming with life. Unfortunately, too much life!

Sharks are swimming everywhere in a feeding frenzy devouring the bloody fish chum left by the predators! They can see the surface just beyond the sharks! They're not a mile deep! They just have to swim up past the distracted sharks and hope they're not too far from shore. They drop the weight of their packs and begin their ascent.



Sharks aggressively feeding around them in 3D amplifies the tension that intensifies as Paul, Linda, Josh and Eleanor swim slowly toward the surface. They've all been cut and scraped and hope the scent of dried blood doesn't attract sharks. It doesn't appear to as they're able to swim beyond the depth where the sharks feed, then finally reach the surface.

They explode out of the water and rip off their masks and rebreathers, gasping fresh air into their lungs. They turn their faces joyously to the sun and bask in its warmth and light as they hug each other with the elation of survival, magnified when they see a speedboat race taking place less than a mile away!



Despite their exhaustion, the four start to swim toward the boats, kicking, stroking and waving on adrenalin alone! Paul already imagines he and

Linda kissing passionately on one of the boats.



One of the drivers spots them and steers off the course toward them. Other boats follow. At the same time shark dorsal fins ominously break the surface behind them! With their focus on the rescue boats they don't see the sharks closing in on them from behind!



A massive shark surges out of the water with its jaws spread wide and attacks! Its jaws engulf Eleanor! Its teeth clamp down around her head and tear into her upper body! It drags her underwater as her legs kick violently!



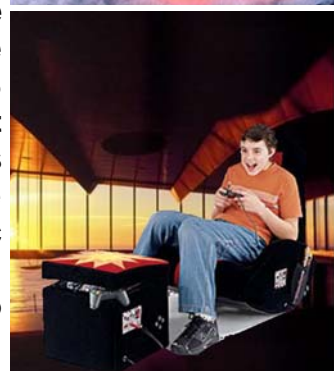


Another shark attacks Josh who fights it off! The boats reach them and try to pull Linda and Paul out of the water! The hood of one race boat suddenly opens like a transformer and weapons emerge!

The driver shoots at sharks. The ones he hits explode in flying shark flesh! He aims carefully at the shark attacking Josh and fires! But he misses the shark and hits Josh, who explodes in body parts that fly off the screen in 3D!



Camera pulls back and we see that Josh and the others are characters in the DEEP CAVERNS 3D Aubrey Blaze video game that people are playing at the game's launch party. Everyone loves the game. The characters are realistic the Creatures are terrifying, and the racing rescue boats are fun to drive and shoot at sharks!



We find Paul and Linda avoiding the crowd, kissing romantically out on a moonlit balcony overlooking the ocean. People occasionally come out to congratulate them on the video game. We're not sure if the cave adventure we just saw really happened, or if it was all part of Paul's imaginative game development? When Josh and Eleanor come out on the balcony arm in arm, we know that at least their death by sharks and the race boat weapons weren't real.

Paul says sadly that he wishes Sammy were here to share the launch of their video game and again we're not sure if Sammy died a virgin in the cave, or just missed the party? But when they raise their glasses in a toast to the memory of Sammy, Antonio, Kevin, Carrie and Natalie, we know the adventure happened.

Paul hopes he did the right thing making them characters in his game. The others assure Paul that he did. Immortalizing them in a best selling, 3D video game that depicts their bravery and courage keeps them alive. It gives them all digital immortality.



Josh asks Paul and Linda where Aubrey Blaze's next video game adventure will take her? Someplace really dangerous, Paul answers. Josh hopes they're not going to actually experience it themselves this time.

Paul and Linda gaze at one another and smile. Oh, they're going to experience it all right. It's called...



Paul holds Linda's hand in his and shows off the engagement ring he just gave her. Hopefully she won't be too fearful marrying him. Eleanor and Josh hug them both and wish them happiness.

In the house, people play the video game and we see digital images of Antonio, Sammy, Carrie, Natalie and Kevin still alive, boating down the Amazon and swimming in a lagoon, trying to kill giant piranha before being bitten on their most private of body parts.



The End